MICROSOFT SOFTWARE LICENSE AGREEMENT WINDOWS EMBEDDED 8 STANDARD

Thank you for choosing a device preinstalled with Windows Embedded 8 Standard. This is a license agreement between you and *[OEM]*. This agreement describes your rights to use the Windows Embedded 8 Standard software included on this device. The Windows Embedded 8 Standard software also includes any separate media on which you received the software. For your convenience, we've organized this agreement into two parts. The first part includes introductory terms phrased in a question and answer format; the Additional Terms follow and contain greater detail. You should review the entire agreement, including any linked terms, because all of the terms are important and together create this contract that applies to you. You can review linked terms by pasting the forward link into your browser window once the software is running. The Additional Terms contain a binding arbitration clause and class action waiver. If you live in the United States, these affect your rights to resolve a dispute with *[OEM]*, or with Microsoft, and you should read them carefully.

By accepting this agreement or using the software, you agree to all of these terms and consent to the transmission of certain information for Internet-based features of the software. If you do not accept and comply with these terms, you may not use the software or features. Instead, you may contact [OEM] to determine its return policy for a refund or credit under that policy.

How can I use the software? The software is licensed, not sold. Under this agreement, we grant you the right to install and run one copy only on the device with which you acquired the software (the licensed device), for use by one person at a time, but only if you comply with all the terms of this agreement. The software is not licensed to be used as server software or for commercial hosting – so, for example, you may not make the software available for simultaneous use by multiple users over a network. For more information on multiple user scenarios, see the Additional Terms.

May I make a backup copy? Yes, you may make a single copy of the software for backup purposes, and use that backup copy as described below.

Can I transfer the software to another user? You may transfer the software directly to another user, only with the licensed device. The transfer must include the software, proof of purchase, and, if provided with the device, an authentic Windows label such as the certificate of authenticity label, including the product key. You may not keep any copies of the software or any earlier version. Before any permitted transfer, the other party must agree that this agreement applies to the transfer and use of the software.

Does the software collect my personal information? If you connect your licensed device to the Internet, some features of the software may connect to Microsoft or service provider computer systems to send or receive information, including personal information. You may not always receive a separate notice when they connect. If you choose to use any of these features, you agree to send or receive this information when using that feature. Many of these features can be switched off or you can choose not to use them.

How does Microsoft use your information? Microsoft uses the information it collects through the software features to upgrade or fix the software and otherwise improve its products and services. In certain circumstances, Microsoft also shares it with others. For example, Microsoft shares error reports with relevant hardware and software vendors, so that the vendors can use the information to improve how their products run with Microsoft products. You agree that Microsoft may use and disclose the information as described in Microsoft's Privacy Statement at go.microsoft.com/fwlink/?LinkId=190175.

What does this agreement apply to? The Windows Embedded 8 Standard software on this licensed device includes software licensed from Microsoft Corporation or its affiliate. This agreement (including any printed-paper license terms that accompany the software) applies to the software, any separate media on which you received the software, and any Microsoft updates, supplements, and services for the software, unless other terms come with them.

Are there things I'm not allowed to do with the software? Yes. Because the software is licensed, not sold, [OEM] and Microsoft reserve all rights (such as rights under intellectual property laws) not expressly granted in this agreement. In particular, this license does not give you any right to, and you may not: use features of the software separately; publish, copy (other than the permitted backup copy), rent, lease, or lend the software; transfer the software (except as permitted by this agreement); attempt to circumvent technical protection measures in the software; or reverse engineer, decompile, or disassemble the software, except if the laws where you live permit this even when this agreement does not. In that case, you may do only what your law allows. When using Internet-based features, you may not use those features in any way that could interfere with anyone else's use of them, or to try to gain access to any service, data, account, or network in an unauthorized manner.

ADDITIONAL TERMS

1. License Rights and Use Scenarios

- a. <u>Device</u>. In this agreement, "device" means a hardware system with internal storage capable of running the software. The software is licensed to run on up to two processors on the licensed device at any one time.
- b. <u>Specific Use</u>. *[OEM]* designed the licensed device for a specific use. You may only use the software for that use.
- c. Other Software. You may use other programs with the software as long as the other programs
 - directly support the specific use for the licensed device, or
 - provide system utilities, resource management, or anti-virus or similar protection.

Software that provides consumer or business tasks or processes may not run on the licensed device. This includes word processing, spreadsheet, database, scheduling and personal finance software. The licensed device may use terminal services protocols to access such software running on a server.

- d. <u>Device connections</u>. You may not use the software as server software. In other words, more than one device may not access, display, run, share or use the software at the same time. You may allow up to 20 other devices to access the software installed on the licensed device for the purpose of using file services, print services, Internet information services, and Internet connection sharing and telephony services on the licensed device. The 20 connection limit applies to devices that access the software indirectly through "multiplexing" or other software or hardware that pools connections. You may use unlimited inbound connections at any time via TCP/IP.
- e. <u>Remote Access Technologies</u>. The software contains Remote Desktop and Remote Assistance technologies that enable the software or applications installed on the licensed device to be accessed remotely from other devices.
 - Remote Desktop. The single primary user of the licensed device may access a session from any other device using Remote Desktop or similar technologies. A "session" means the experience of interacting with the software, directly or indirectly, through any combination of input, output and display peripherals. Other users, one at a time, may access the licensed software running on this host device, from any device using Remote Desktop, but only if the remote device is separately licensed to run Windows Embedded 8 Standard.
 - Remote Assistance. You may use Remote Assistance or similar technologies to share an active session without obtaining any additional licenses for the software. Remote Assistance allows one user to directly connect to another user's device, usually to correct problems.

2. Binding Arbitration and Class Action Waiver

a. <u>Application</u>. This Section 2 applies to any dispute **EXCEPT IT DOES NOT INCLUDE A DISPUTE RELATING TO THE ENFORCEMENT OR VALIDITY OF YOUR**, *[OEM]*'S, OR EITHER OF

OUR LICENSORS' INTELLECTUAL PROPERTY RIGHTS. Dispute means any dispute, action, or other controversy between you and *[OEM]*, or you and Microsoft, concerning the software (including its price) or this agreement, whether in contract, warranty, tort, statute, regulation, ordinance, or any other legal or equitable basis. "Dispute" will be given the broadest possible meaning allowable under law.

- b. Notice of Dispute. In the event of a dispute, you or [OEM] must give the other a Notice of Dispute, which is a written statement of the name, address, and contact information of the party giving it, the facts giving rise to the dispute, and the relief requested. Send it by U.S. Mail to [OEM], ATTN: LEGAL DEPARTMENT. [OEM] will send any Notice of Dispute to your U.S. Mail address if available, or otherwise to your e-mail address. You and [OEM] will attempt to resolve any dispute through informal negotiation within 60 days from the date the Notice of Dispute is sent. After 60 days, you or [OEM] may commence arbitration.
- c. <u>Small claims court</u>. You may also litigate any dispute in small claims court in your county of residence or the *[OEM]*'s principal place of business, if the dispute meets all requirements to be heard in the small claims court. You may litigate in small claims court whether or not you negotiated informally first.
- d. <u>Binding arbitration</u>. If you and *[OEM]*, or Microsoft, do not resolve any dispute by informal negotiation or in small claims court, any other effort to resolve the dispute will be conducted exclusively by binding arbitration. You are giving up the right to litigate (or participate in as a party or class member) all disputes in court before a judge or jury. Instead, all disputes will be resolved before a neutral arbitrator, whose decision will be final except for a limited right of appeal under the Federal Arbitration Act. Any court with jurisdiction over the parties may enforce the arbitrator's award.
- e. <u>Class action waiver.</u> Any proceedings to resolve or litigate any dispute in any forum will be conducted solely on an individual basis. Neither you, [OEM], nor Microsoft, will seek to have any dispute heard as a class action, as a private attorney general action, or in any other proceeding in which any party acts or proposes to act in a representative capacity. No arbitration or proceeding will be combined with another without the prior written consent of all parties to all affected arbitrations or proceedings.
- f. Arbitration procedure. Any arbitration will be conducted by the American Arbitration Association (the "AAA"), under its Commercial Arbitration Rules. If you are an individual and use the software for personal or household use, or if the value of the dispute is \$75,000 or less whether or not you are an individual or how you use the software, the AAA Supplementary Procedures for Consumer-Related Disputes will also apply. To commence arbitration, submit a Commercial Arbitration Rules Demand for Arbitration form to the AAA. You may request a telephonic or in-person hearing by following the AAA rules. In a dispute involving \$10,000 or less, any hearing will be telephonic unless the arbitrator finds good cause to hold an in-person hearing instead. For more information, see adr.org or call 1-800-778-7879. You agree to commence arbitration only in your county of residence or in the [OEM]'s principal place of business. [OEM] agrees to commence arbitration only in your county of residence. The arbitrator may award the same damages to you individually, and only to the extent required to satisfy your individual claim.

g. Arbitration fees and incentives

i. <u>Disputes involving \$75,000 or less.</u> *[OEM]* will promptly reimburse your filing fees and pay the AAA's and arbitrator's fees and expenses. If you reject the *[OEM]*'s last written settlement offer made before the arbitrator was appointed ("last written offer"), your dispute goes all the way to an arbitrator's decision (called an "award"), and the arbitrator awards you more than the last written offer, *[OEM]* will give you three incentives: (1) pay the greater of the award or \$1,000; (2) pay twice your reasonable attorney's fees, if any; and (3) reimburse any expenses (including expert witness fees and costs) that your attorney reasonably accrues for investigating,

preparing, and pursuing your claim in arbitration. The arbitrator will determine the amounts.

- ii. <u>Disputes involving more than \$75,000</u>. The AAA rules will govern payment of filing fees and the AAA's and arbitrator's fees and expenses.
- iii. <u>Disputes involving any amount</u>. In any arbitration you commence, *[OEM]* will seek its AAA or arbitrator's fees and expenses, or your filing fees it reimbursed, only if the arbitrator finds the arbitration frivolous or brought for an improper purpose. In any arbitration *[OEM]* commences, it will pay all filing, AAA, and arbitrator's fees and expenses. It will not seek its attorney's fees or expenses from you in any arbitration. Fees and expenses are not counted in determining how much a dispute involves.
- h. <u>Claims or disputes must be filed within one year</u>. To the extent permitted by law, any claim or dispute under this agreement to which Section 2 applies must be filed within one year in small claims court (Section 2.c) or in arbitration (Section 2.d). The one-year period begins when the claim or dispute first could be filed. If such a claim or dispute is not filed within one year, it is permanently barred.
- i. <u>Severability</u>. If the class action waiver in Section 2.e is found to be illegal or unenforceable as to all or some parts of a dispute, then Section 2 will not apply to those parts. Instead, those parts will be severed and proceed in a court of law, with the remaining parts proceeding in arbitration. If any other provision of Section 2 is found to be illegal or unenforceable, that provision will be severed with the remainder of Section 2 remaining in full force and effect.
- j. <u>Third-Party Beneficiary</u>. Microsoft Corporation is not a party to this agreement but is a third-party beneficiary of your and the *[OEM]*'s agreement to resolve disputes through informal negotiation and arbitration. If your dispute is with Microsoft, Microsoft agrees to do everything *[OEM]* agrees to do in Section 2, and you agree to do everything regarding Microsoft that Section 2 requires you to do regarding *[OEM]*. Mail a Notice of Dispute with Microsoft to Microsoft Corporation, ATTN: LCA ARBITRATION, One Microsoft Way, Redmond, WA 98052-6399. You may commence an arbitration or small claims court case against Microsoft in your county of residence or King County, Washington.

3. CHOICE OF LAW

The laws of the state or country where you live govern all claims and disputes under this agreement, including breach of contract claims and claims under state consumer protection laws, unfair competition laws, implied warranty laws, for unjust enrichment, and in tort. If you acquired the software in any other country, the laws of that country apply. This agreement describes certain legal rights. You may have other rights, including consumer rights, under the laws of your state or country. You may also have rights with respect to the party from whom you acquired the software. This agreement does not change those other rights if the laws of your state or country do not permit it to do so.

4. INTERNET-BASED FEATURES; PRIVACY

The following software features use Internet protocols, which send to Microsoft (or its suppliers or service providers) device information, such as your Internet protocol address, the type of operating system, browser and name and version of the software you are using, and the language code of the device where the software is installed. Microsoft uses this information to make the Internet-based features available to you, in accordance with the Windows 8 Privacy Statement, at go.microsoft.com/fwlink/?LinkId=190175. Some Internet-based features may be delivered at a later date via Microsoft's Windows Update service—if, for example, you acquire an application that relies on one of those services. *[OEM]* may have elected to turn on one or more of the following features in the licensed device.

- a. <u>Windows Update</u>. If you use the Windows Update service in the software, updates or downloads to the Windows Update service will be required for proper functioning of the service, from time to time, and will be downloaded and installed without further notice to you.
- b. Windows Digital Rights Management technology. Some content owners use Windows digital rights

- management technology (WDRM) to protect their copyrights and other intellectual property, including by disabling the software's ability to play protected content if WDRM fails. You agree that Microsoft may include a revocation list with the licenses.
- c. <u>Windows Media Player</u>. When you use Windows Media Player, it checks with Microsoft for compatible online music services in your region and new versions of the player. You may only use Windows Media Player as described at go.microsoft.com/fwlink/?LinkId=104605.
- d. <u>Windows Defender</u>. If turned on, Windows Defender will search your licensed device for many types of malicious software, including viruses, worms, bots, rootkits, "spyware", "adware" and other potentially unwanted software. If it finds potentially unwanted software, the software will ask you if you want to ignore, disable (quarantine) or remove it. If you choose the "recommended" security settings when you first start using the software, such malware and other potentially unwanted software rated "high" or "severe" will automatically be removed. This removal may result in other software on your licensed device ceasing to work or your breaching a license to use that software. It is possible that software that is not unwanted may be removed or disabled. If you use Windows Defender and Windows Update, Windows Defender is regularly updated through Windows Update.
- e. <u>Malicious software removal</u>. If you use Windows Update, at least once each month the software will scan for and remove from your licensed device the malware listed at go.microsoft.com/fwlink/?LinkId=241725. After the scan completes, a report will be sent to Microsoft with specific information about malware detected, errors, and other information about your device. This information is used to improve the software and other Microsoft products. You may disable the software's reporting functionality by following the instructions found at go.microsoft.com/fwlink/?LinkId=241725.
- f. <u>SmartScreen Filter</u>. If enabled, the SmartScreen Filter will check the addresses of webpages and downloads you attempt to view against a frequently updated list of webpages and downloads that have been reported to Microsoft as unsafe or suspicious. SmartScreen will also check downloaded programs that you attempt to run against a list of commonly downloaded or run programs to help you make more informed trust decisions. More information can be found by visiting the Internet Explorer Privacy Statement go.microsoft.com/fwlink/?LinkId=239590. By enabling SmartScreen in either Windows or Internet Explorer, you consent to this feature, and you agree to use the SmartScreen Filter only in conjunction with Windows or Internet Explorer. You may not, either manually or by enabling or authorizing any software or service, copy, display, distribute, collect or store any data provided by the SmartScreen Filter.
- g. IPv6 Network Address Translation (NAT) Traversal service (Teredo). Each time you start your licensed device, Teredo will attempt to locate a public Internet Protocol version 6 (IPv6) service on the Internet. This occurs automatically when your licensed device is connected to a public or private network, but does not occur on managed networks such as enterprise domains. If you use a program that requires Teredo to use IPv6 connectivity, or if you configure your firewall to always enable IPv6 connectivity, then Teredo will periodically contact the Microsoft Teredo service over the Internet. The only information sent to Microsoft is standard computer information and the name of the service requested (for example teredo.ipv6.microsoft.com). The information sent from your licensed device by Teredo is used to determine if your licensed device is connected to the Internet and if it can locate a public IPv6 service. Once the service is located, information is sent to maintain a connection with the IPv6 service.
- h. <u>Plug and Play and Plug and Play Extensions</u>. Your licensed device may not have the drivers needed to communicate with hardware that you connect to your licensed device. If so, the update feature of the software can obtain and install the correct driver on your licensed device. An administrator can disable this update feature.
- i. <u>Digital certificates</u>. The software uses digital certificates to confirm the identity of Internet users sending X.509 standard encrypted information, to digitally sign files and macros, and to verify the integrity and origin of file contents. The software may retrieve and update certificates, certificate

- revocation lists, and the list of trusted certification authorities, over the Internet.
- j. <u>Network awareness</u>. This feature determines whether a system is connected to a network by either passive monitoring of network traffic or active DNS or HTTP queries. The query transfers only standard TCP/IP or DNS information for routing purposes. You can switch off the active query feature through a registry setting.
- k. <u>Accelerators</u>. When you click on or move your mouse over an Accelerator in Internet Explorer, any of the following may be sent to the applicable service provider (which may not be Microsoft): the title and full web address or URL of the current webpage, standard computer information, and any content you have selected. For more information, see go.microsoft.com/fwlink/?LinkId=239590.
- I. <u>Search provider update</u>. The software will download an update to the data on your device about search providers. This update upgrades your providers with the latest features, such as new icons or search suggestions. This is a one-time update, but the software will try to perform the update several times if it does not successfully download the update. For more information, see go.microsoft.com/fwlink/?LinkId=239590.
- m. <u>Cookies</u>. If you choose to use online features in the software, such as online Help and Support, cookies may be set. To learn how to block, control and delete cookies, please read the cookies section of the privacy statement at go.microsoft.com/fwlink/?linkId=74170.
- n. <u>Customer Experience Improvement Program (CEIP)</u>. This software uses CEIP. CEIP automatically sends Microsoft information about your hardware and how you use this software. We do not use this information to identify or contact you. CEIP will also periodically download a small file to your computer. This file helps us collect information about problems that you have while using the software. When available, new help information about the errors might also be automatically downloaded. To learn more about CEIP, see http://go.microsoft.com/fwlink/?LinkID=52097.
- o. <u>Automatic Updates</u>. Software with Click-to-Run technology may check with Microsoft now and then for updates and supplements. If the software finds updates and supplements, it might download and install them on your licensed device.
- p. <u>Auto Root Update</u>. The Auto Root Update feature updates the list of trusted certificate authorities. You can switch off the Auto Root Update feature.
- q. <u>Microsoft Error Reporting Service</u>. This feature helps Microsoft and Windows partners diagnose problems in the software and provide solutions. Not all problems will have a solution but when a solution is available, it will be offered as a step to solve a problem you have reported or as an update to install. As part of setup and installation, the Microsoft Error Reporting Service sends to Microsoft information about setup and installation failures in order to attempt to diagnose the problem. To help prevent problems and make the software more reliable, some solutions are also included in service packs and future versions of the software.
- r. <u>Silverlight and Silverlight Software Development Kit</u>. Silverlight contains an Automatic Update feature that is on by default. You may turn off this feature while Silverlight is running ("opt out"). Unless you expressly opt out of this feature, this feature will
 - connect to Microsoft or service provider computer systems over the Internet,
 - use Internet protocols to send to the appropriate systems standard computer information, such as
 - your computer's Internet protocol address,
 - the type of operating system, browser and name and version of Silverlight you are using, and
 - the language code of the device where you installed Silverlight, and
 - automatically download and install, or prompt you to download and/or install, current updates

to Silverlight.

In some cases, you will not receive a separate notice before this feature takes effect. By installing the software, you consent to the transmission of standard computer information and the automatic downloading and installation of updates.

- s. <u>Microsoft Digital Rights Management</u>. If you use Silverlight to access content that has been protected with Microsoft Digital Rights Management (DRM), in order to let you play the content, the software may automatically
 - · request media usage rights from a rights server on the Internet and
 - download and install available DRM Updates.
 - For more information about this feature, including instructions for to turning the Automatic Updates off, go to go.microsoft.com/fwlink/?LinkId=147032.
- t. <u>Windows Rights Management Services</u>. The software contains a feature that allows you to create content that cannot be printed, copied or sent to others without your permission. You must connect to Microsoft to use this feature for the first time. Once a year, you must re-connect to Microsoft to update it. You may choose not to use this feature.
- u. <u>Windows Time Service</u>. This service synchronizes with time.windows.com once a week to provide your licensed device with the correct time. You can turn this feature off or choose your preferred time source within the Date and Time Control Panel applet. The connection uses standard NTP protocol.
- v. <u>Windows (or Microsoft) Update Feature</u>. You may connect new hardware to the licensed device. Your licensed device may not have the drivers needed to communicate with that hardware. If so, the update feature of the software can obtain the correct driver from Microsoft and install it on your licensed device. You can switch off this update feature.

5. PROOF OF LICENSE

The elements of a valid license include a genuine product key, successful activation of the software, an authentic Windows label such as a Certificate of Authenticity (COA), and proof of purchase from a supplier of genuine Microsoft software. A valid license may also include a Windows activation file installed on the licensed device by <code>[OEM]</code>. If there is a COA or other Windows label, it must be affixed to the licensed device or appear on the <code>[OEM]</code>'s software packaging or peripherals when purchased. If you receive an authenticity label separate from your licensed device, it does not establish proof of license.

For further information about Microsoft genuine software, see howtotell.com.

6. UPDATES AND UPGRADES

You may only obtain updates or upgrades for the software from Microsoft or authorized sources. You may not be able to obtain certain updates or upgrades from *[OEM]*, or Microsoft, if your copy of the software is improperly licensed. Certain upgrades, support, and other services may be offered only to users of genuine Microsoft software. For more information about Genuine Windows, see qo.microsoft.com/fwlink/?LinkId=104612.

To use upgrade software, you must first be licensed for the software that is eligible for the upgrade. Upon upgrade, this agreement takes the place of the agreement for the software you upgraded from. After you upgrade, you may no longer use the software you upgraded from.

7. FONTS, ICONS, IMAGES, AND SOUNDS

a. <u>Font components</u>. While the software is running, you may use its fonts to display and print content. You may temporarily download the fonts to a printer or other output device to print content, and you may embed fonts in content only as permitted by the embedding restrictions in the

fonts.

b. <u>Icons, images, and sounds</u>. While the software is running, you may access and use its icons, images, sounds, and media only from the licensed device. You may not share the sample images, sounds and media provided with the software or use them for any other purpose.

8. .NET FRAMEWORK

The software includes one or more components of the .NET Framework, which you may use only as described at <u>go.microsoft.com/fwlink/?LinkId=66406</u> if you use the .NET Framework components to conduct internal benchmark testing.

- 9. VHD BOOT. Additional copies of the software created using the software's Virtual Hard Disk functionality ("VHD Image") may be pre-installed on the physical hard disk of the licensed device. These VHD Images may only be used for maintaining or updating the software installed on the physical hard disk or drive. If the VHD Image is the only software on your device, it may be used as the primary operating system but all other copies of the VHD Image may only be used for maintenance and updating.
- 10. NOT FAULT TOLERANT. The software is not fault tolerant. [OEM] installed the software on the licensed device and is responsible for how it operates on the device.
- **11**. **RESTRICTED USE**. The Microsoft software was not designed for systems that require fault-tolerant performance. You may not use the Microsoft software in any device or system in which a failure or fault of any kind of the software could reasonably be seen to lead to death or serious injury of any person, or to severe physical or environmental damage.
- **12. EXPORT RESTRICTIONS.** You must also comply with all domestic and international export laws and regulations that apply to the software, which include restrictions on destinations, end users, and end use. For further information on geographic and export restrictions, visit go.microsoft.com/fwlink/?LinkId=141397 and microsoft.com/exporting.
- 13. NO WARRANTIES FOR THE SOFTWARE. The software is provided "as is". You bear all risks of using it. Microsoft gives no express warranties, guarantees or conditions. Any warranties you receive regarding the licensed device or the software do not originate from, and are not binding on, Microsoft or its affiliates. When allowed by your local laws, [OEM] and Microsoft exclude implied warranties of merchantability, fitness for a particular purpose and non-infringement.
- 14. LIABILITY LIMITATIONS. You can recover from Microsoft and its affiliates only direct damages up to two hundred fifty U.S. Dollars (U.S. \$250.00), or equivalent in local currency. You cannot recover any other damages, including consequential, lost profits, special, indirect or incidental damages.

This limitation applies to:

- anything related to the software, services, content (including code) on third party internet sites, or third party programs, and
- claims for breach of contract, breach of warranty, guarantee or condition, strict liability, negligence, or other tort to the extent permitted by applicable law.

It also applies even if Microsoft should have been aware of the possibility of the damages. The above limitation may not apply to you because your country may not allow the exclusion or limitation of incidental, consequential or other damages.

15. REFUND PROCEDURES

If you are seeking a refund, contact *[OEM]* to determine its return policy for a refund or credit. You must comply with that policy, which might require you to return the software with the entire licensed device on which the software is installed for a refund.

16. ENTIRE AGREEMENT

This agreement (together with printed-paper license terms or other terms accompanying any software supplements, updates, and services that are provided by *[OEM]*, or Microsoft, and that you use), and the terms contained in web links listed in this agreement, are the entire agreement for the software and any such supplements, updates, and services (unless *[OEM]*, or Microsoft, provides other terms with such supplements, updates, or services).

17. FOR AUSTRALIA ONLY. Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a replacement or refund for a major failure and compensation for any other reasonably foreseeable loss or damage. You are also entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure. Goods presented for repair may be replaced by refurbished goods of the same type rather than being replaced. Refurbished parts may be used to repair the goods.

For further information regarding this warranty and to claim expenses in relation to the warranty (if applicable), please contact the manufacturer or installer; see the contact information provided in the system packaging.